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## Christian Jelen



Maya Generalist  
Previs  
Vfx supervising

### PROFILE

I am a vfx artist with over 25 yrs experience in design, animation, illustration, compositing & on-set supervision. Happiest when creating. Rich mix of project skills such as; script breakdown, bidding, recruiting, supervising teams +20 members and delivering shows on time, within budget and brief.

Recently worked as a VFX Supervisor for Feature and TV, like the 6x45min National Geographic series "Witness to disaster", directed a title sequence for the successful American Tv series "Goldrush" and created pre- and postvis for blockbusters like "Aladdin" and "Little Mermaid".

*"Christian naturally has an extremely positive outlook to life which is also reflected in his work. He is super friendly, very patient and extremely humble which makes him a pleasure to work with."*

*Soho Editors*

### FILM

"Cats" (11-12/2019) for Mill Film

Senior animator

"Little Mermaid" (9-11/2019) for MPC

Senior Previs artist

"Cruella" (6/2019-9/2019) for MPC L.A.

Senior Pre- and techviz artist and asset builder

"Robot 2.0" (3/2018-10/2018) for Unit Tv

Vfx Supervisor, supervising a team of 10 artists, 40 shots, key seq "man made from mobiles"

"Swords and sceptres" (3/2018-5/2018) for Unit Tv

Vfx Supervisor, supervising a team of 5 artists, creating digital doubles for riders on horses

"Aladdin" (July 2017 to Feb 2018) for Proof

Senior previs and postvis artist. Responsible for designing key sequences of the film using Maya. Postvis Maya Generalist and compositor

"Gnomeo and Juliet: Sherlock Gnomes" (2017) for Mikros

Senior previs and layout artist for Mikros Image/Technicolor Responsible for designing key sequences of the film using Maya

“Murder on the Orient Express” (2016) for Argon

Senior previz artist for for Argon FX Responsible for designing key sequences of the film using Maya and After Fx.

“Life” (2016) Senior previz artist for Nvizage

Responsible for designing key sequences of the film using Maya

“Fantastic Beasts and Where to Find Them” (2016) for Nvizage

Senior previz artist for Nvizage Responsible for designing key sequences of the film using Maya  
Feature film

“The Pirates! In An Adventure With Scientist” (2014) Sequence TD for Aardman

Previs of showdown sequence at end of the movie, Cloud point data and on set photography, Stereoscopic Nuke compositing of Cg elements, Fluid simulations, modelling, texturing and shading in Mudbox

*OSCAR nomination for Best Animated Feature*

“Sherlock Holmes: A game of shadows” (2013) for Destroy all monsters

Senior previz artist Responsible for designing key sequences of the film using Maya and Motionbuilder

“Dredd” (2012) Senior previz artist for “Destroy all monsters”

“4321” VFX supervisor for Warner Brothers

Recruiting team, setting up production pipelines, supervising and delivering postproduction of 40 shots

“Stephen King’s 1408” Lead Artist for The Senate

Designing, modelling, texturing, lighting, mental ray rendering various photo realistic environments

“White Noise” Lead artist for Stargate Digital

Supervise production teams of 3D-animators, determining creative, logistical and technical solutions throughout the entire production pipeline. Recruiting team. Designing Characters. Responsible for key/highly-skilled hands-on CG, character animation. Senior ability in modelling, rigging, texturing, shading and lighting of sophisticated 3D creatures, scenarios and environments.

“Mirror Mask” Senior Maya Artist for Jim Henson

Responsible for 4 sequences/10 min of the movie, including environments and characters. Directed by Dave McKean.

“A Christmoose tale” Lead artist for Filmmore Brussels

Responsible for Modeling, texturing, animating a moose

**TV**

Mogadishu - (TV Series) Consultant, MPR  
Game of Thrones - Previz Artist, Destroy All Monsters  
Plan Man - Senior Compositing Artist, ITV  
Death in Holy Orders - VFX supervisor, BBC  
The Biggest Step - (TV series) Maya, motion builder, H5b5

**CHILDREN’S**

Snow Queen - (90min) Maya Lead, Intro/BBC  
Spirit Warriors - (10x30 min) VFX supervisor for CBBC  
Chuggington - Consultant, Ludorum  
Wolfblood - Consultant, Prime Focus  
Wizards vs Aliens - Consultant, Lumiere  
Bing Bunny - Hands on consulting (ACAMAR films/CBBC)

**DOCUMENTARY**

Eye Witness (2019) - (6x45min) Vfx Supervisor Atomic Arts/National Geographic  
Polar extremes- (2018) (Tv special) Vfx Supervisor UnitTV  
Babies - 2018 (Netflix series) Vfx Supervisor UnitTV  
Journey to the Edge of the Universe - Maya Artist, Red/ National Geographic

The Future is Wild - Compositing Artist, 422/Discovery  
Wave of Death - VFX supervisor, SAT 1  
Ice Planet (TV series) - Consultant, H5b5  
Fight for Life (TV series) - Consultant, Jellyfish/BBC \*BAFTA Best VFX  
Brian Cox's "Wonders of Life" - Consultant, Prime Focus

### **MUSIC**

Aerosmith tour graphics - Concept Artist, Punk Films  
Take That tour graphics - Senior Maya Artist, Absolute  
Gorillaz DVD graphics - Senior Maya Artist, Flesh Eaters  
The Corrs "Long Night" - VFX supervisor, On set supervising motion control, compositing AFX  
The Ting Tings "Do It Again" - Compositing for Black Listed Films

### **GAMES**

Black - Concept Artist, EA  
BBC Jam - Designer and Maya Lead (BAFTA nomination), Gamelab  
XXX - Concept Artist, Evolution studios

### **COMMERCIALS (selected)**

Domestos - Maya, Uli Meyer animation  
Asian cup - Maya, Smoke & Mirrors  
EMI - Maya, Resolution  
Vodafone - Maya, Concrete Post, Unit Tv  
Sony Xperia - Maya, Smoke & Mirrors  
KPM - Maya, Concrete Post  
Sainsbury's Christmas- Maya - Passion Pictures  
TransPennine Express - Maya, Big Buoy

### **VR/FULLDOME/BUILDING PROJECTIONS**

Moscow, Circle of Light Festival - Building projection, VFX supervisor for Drive Productions  
National Space Centre - Corporate Films Fulldome, CG lead  
Audi - A4 Commercial, 360/VR - VFX supervisor for Topalsson

### **TV DESIGN**

Who Do You Think You Are - BBC, Maya artist  
BBC Olympics 2012 - CRYSTAL, Hands on consulting & graphics  
Fox Sports redesign 2014 - CREATIVE WORKS Animation, Concept art  
Viva 1 & 2 original station design

### **DIRECTED WORK**

"The 16 guidelines study kit" - 2017 FDCW director animator in Unity3d  
"Goldrush series 9 titles " - 2018 director/vfx Supervisor  
"Random Acts of Kindness" - MTV, director

### **BOOKS**

"A path to happiness - for young minds " Scientific book for the office of HH The Dalai Lama/  
Hayhouse publishing. Editor & Illustrator

"Brixton Knight" Graphic novel  
Story & Illustrations

"Karmic Christmas" Graphic Novel  
Story & Illustrations

"UPDATE!!! democracy" book/teaching materials

### **LANGUAGES**

Fluent in English, French and German